Ideas for the "Taking NYLT Home" Assignment



The goals provided below are just examples of what can be considered as ways of bringing the many teachings presented at NYLT back to your home unit. They need to be made SMART – you'll can expand on these ideas and make them SMART Goals.

There may be other needs within your unit that are not listed below, which, if they incorporate the Team/Patrol building, unit management and leadership skills and teaching/evaluation tools presented at NYLT, are equally acceptable and preferable.

Use the Planning Tool Worksheet from your NYLT Handbook, and check it for other tools and worksheets.

- 1. Plan activities for your unit's next activity(s) (games, instruction, schedule, meals, etc.)
- **2.** Use Teaching EDGE (instruction) at a meeting or at a Team/Patrol meeting to teach a leadership skill, knots, etc. Use communication skills during these presentations.
- **3.** Work with your Team/Patrol to develop a "Team Vision". Determine the Goals that will help your Team/Patrol achieve this vision. Make a plan to complete your Vision.
- 4. Plan and be Master of Ceremony for your unit's next Court of Honor or Recognition activity or other event.
- 5. Use "Presentation plan form" on your next presentation(s), use flip charts.
- 6. Plan and lead a Flag Ceremony (Leading EDGE), or a Scout's Worship Service at your Unit's next outing.
- 7. Teach your Team/Patrol the different phases of Team Development. Use your compass to figure out what is your Team/Patrol's current stage. Try again after a month or two.
- 8. As Team/Patrol Leader, use a Duty roster at your next 3(?) campouts; if you do not use Duty Rosters, use Teaching EDGE to introduce Duty Rosters to your unit and work with senior youth and adult leaders to use regularly.
- **9.** Use Teaching EDGE to teach a new Team/Patrol how to cook dinner and breakfast using NYLT-type meals at your next campout; Use the menu planning sheets distributed during NYLT or from other resources (the internet, troop adults, Cooking MB book).
- **10.** Use Start, Stop, Continue (SSC) to evaluate a meeting or campout; if your Unit does not use this process, using Teaching EDGE, instruct people in its use and help them to continue to use it.
- **11.** As a Senior Youth Leader, plan and run planning meetings based on Agendas from NYLT; use the program resources and other BSA publications.
- **12.** Plan next month's program using Leave No Trace (www.lnt.org) or other backpacking skills.
- **13.** Use Teaching EDGE to plan and run instruction on "Notes and how to keep them". (This is good for high school and college classes).
- **14.** Use Teaching EDGE to teach how to use a GPS or run a Geocache game.

- 15. Use Teaching EDGE to teach new songs learned at NYLT (write words down) and practice good communications.
- **16.** Plan and lead a campfire at your unit's next campout(s). Use the campfire planning form and show bell curve. Teach your unit how you did this. Many songs are on the Internet.
- **17.** Plan and lead instruction on the use and safety of backpacking stoves.
- **18.** Use Teaching EDGE to teach how to plan a menu and purchase food for your next campout.
- **19.** In your next leadership position, demonstrate "leading by example" as demonstrated at NYLT (Full uniform, on time, meeting agenda, take notes, communicate, etc.)
- **20.** Plan and conduct an Introduction to Leadership Skills (for Troop or Crew) with other trained youth in your unit. Use Teaching and Leading EDGE and the **new** ILS Training materials and syllabus (available at Scout store).
- **21.** Use Leading EDGE in guiding a Team/Patrol through a task and demonstrate the proper leadership style for at least 2 of the 4 stages of Team Development.
- 22. Create a Vision with the support of your Team/Patrol and/or Adults.
- **23.** Create a set of SMART goals based on a Vision that you have shared with your Adult Leader and/or Team/Patrol. Further create a set of tasks needed to achieve one or more of these goals.
- **24.** Execute on one or more tasks/goals outlined in creating a set of SMART Goals